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Situational VFX Delivery Specifications

1. Introduction
- Some productions may require additional VFX Wrap Assets not covered by core Post Production Branded Delivery Specifications.
- Refer to your production's Delivery List and GEM representative to confirm requirements.

2. Situational VFX Wrap Assets

2.1 Promo Materials

- Provide material suitable for Behind-The-Scenes (BTS) footage or stills in native capture format or best available quality/resolution.
- Include Before & After, Work In Progress (WIP), or test reels with vendor/facility info.
- Archive marketing/trailer finals or awards submissions in formats requested by Marketing/PR/Awards teams.

2.2 Background Plates

- Provide footage/stills in native capture format or best quality.

- Include generic plates such as driving scenes, helicopter/drone shots, environment plates.

- HDRI lighting reference files must be clearly named and organized in folders with accompanying elements (e.g. skies, aerial plates).

- VFX plates must be in:
    - 16-bit EXR (.exr) with ACES or Camera Linear color pipelines; uncompressed or lossless ZIP/PIZ compression.
    - 16-bit DPX (.dpx) for Camera Log pipelines.
    - 10-bit DPX (.dpx) only if primary capture was 10-bit Log.

- LOG EXRs and zipped files/directories not accepted.

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- Follow GEM VFX Best Practices and VFX Plate Naming Best Practices.

2.3 2D Elements

- Provide footage/stills in native capture format or best available quality.

- Include generic real-world filmed elements, excluding computer-generated imagery.

(This summary reflects GEM's adapted specifications for Situational VFX Wrap Assets.)